

Audacious - Feature #211

minimum buffer

November 13, 2012 17:11 - Colin Yallop

<b>Status:</b>	Rejected	<b>Start date:</b>	November 13, 2012
<b>Priority:</b>	Minor	<b>Due date:</b>	
<b>Assignee:</b>	Colin Yallop	<b>% Done:</b>	0%
<b>Category:</b>	core	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.3.3		
<b>Affects version:</b>	3.3.2		
<b>Description</b>			
allow lower buffer settings, say down to 10ms.			
Experience with other media players is that lowest buffer setting without skipping gives a less veiled sound quality in high rez systems.			

History

#1 - November 14, 2012 00:03 - John Lindgren

- Status changed from New to Rejected

Buffer size is not related to audio quality. The only drawback of a large buffer size is that you will see a larger CPU spike when first starting playback, and for any buffer size less than one second, you will probably not even notice.