Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #398

skins: Double-click on bitrate textbox leads to strange dock behavior

February 01, 2014 16:32 - Thomas Lange

Status:	Closed	**Start date:**	February 01, 2014
Priority:	Minor	**Due date:**	
Assignee:		**% Done:**	100%
Category:	plugins/skins	**Estimated time:**	0.00 hour
Target version:	3.5		
Affects version:	3.4.3		

Description

If the textbox which contains the bitrate and quality is double-clicked,
the main window shades.

Then this window cannot be closed anymore
because the equalizer or playlist window follows the mouse cursor.

This is caused by a wrong Y value in "skins/ui_main.c/mainwin_mouse_button_press()".
What is going wrong here? The coordinates around the textbox are all correct.

History

#1 - February 08, 2014 14:55 - John Lindgren

- Status changed from New to Closed

- Target version set to 3.5

- % Done changed from 0 to 100

- Affects version 3.4.3 added

The problem is that the x and y values in the GdkEventButton structure are relative to the GdkWindow clicked on (in this case, the textbox rather than the main window). I have fixed this by ignoring events that do not come from the GdkWindow of the main window. Possibly better would be to adjust the x and y values by the relative offset of the two GdkWindows, but I don't think that's necessary here.

https://github.com/audacious-media-player/audacious-plugins/commit/fa4e6321cd0a4ef1944e97975d578820b6b6d527