

Audacious - Bug #543

Prevent a hibernation while playing music.

May 18, 2015 16:08 - Sang-Hoon Lee

| | | | |
|---|----------|------------------------|--------------|
| Status: | Rejected | Start date: | May 18, 2015 |
| Priority: | Major | Due date: | May 29, 2015 |
| Assignee: | | % Done: | 0% |
| Category: | core | Estimated time: | 0.00 hour |
| Target version: | 3.6.2 | | |
| Affects version: | 3.6.1 | | |
| Description | | | |
| Audacious must prevent a hibernation while playing music. | | | |

History

#1 - May 18, 2015 20:10 - John Lindgren

- Status changed from New to Rejected

Duplicate of [#529](#).