Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #543

Prevent a hibernation while playing music.

May 18, 2015 16:08 - Sang-Hoon Lee

Status:	Rejected	**Start date:**	May 18, 2015
Priority:	Major	**Due date:**	May 29, 2015
Assignee:		**% Done:**	0%
Category:	core	**Estimated time:**	0.00 hour
Target version:	3.6.2		
Affects version:	3.6.1		

Description

Audacious must prevent a hibernation while playing music.

History

#1 - May 18, 2015 20:10 - John Lindgren

- Status changed from New to Rejected

Duplicate of #529.