Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #144

Audacious segfaults randomly before starting to play a shoutcast stream.

July 07, 2012 10:49 - F.J. de Pablos

Status:	Rejected	**Start date:**	July 07, 2012
Priority:	Major	**Due date:**	
Assignee:		**% Done:**	0%
Category:		**Estimated time:**	0.00 hour
Target version:			
Affects version:	3.2.4		

Description

I've compiled audacious-3.2.4 and audacious-plugins-3.2.4 under Ubuntu 10.04.2 LTS, I've needed to use the ffmpeg packages from Jon Severinsson's ppa to be able to compile ffaudio.so. I'm experiencing the following issue (not related to ffaudio.so):
While I was listening to different internet radio streams, audacious crashed before starting to play one of them. After some more time using it, the issue kept happening randomly. When that happens, Audacious output can be a "Segmentation fault" error message, or this message: "*** glibc detected * audacious: free(): invalid next size (normal): 0xb35348b8 *"

I can reproduce the issue this way:
I add a file and a shoutcast URL to the same playlist, I double click to play the file, I double click to play the stream, and I keep alternating them until audacious crashes after double clicking the stream.

The backtrace is attached here.

History

#1 - July 07, 2012 14:16 - John Lindgren

- Status changed from New to Rejected

Duplicate of #68. This is a known issue in PulseAudio <= 0.9.21. Update PulseAudio, or uninstall it.

Files

backtrace		7.37 KB	July 07, 2012	F.J. de Pablos