

## Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Feature #395

### Make the double scaling-feature work again when using Winamp Classic interface, like it did during GTK2

January 19, 2014 21:55 - Mads \_

<b>Status:</b>	Rejected	<b>Start date:</b>	January 19, 2014
<b>Priority:</b>	Minor	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Affects version:</b>	3.4.3		
<b>Description</b>			
<p>Since HiDPI laptops are beginning to enter the market, it would be very beneficial to support this scaling feature again. I'm running audacious on a Lenovo Yoga 2 Pro using Gnome 3.10, and the icons and text when using the classic interface are barely readable, and requires sniping to hit with the cursor...</p> <p>This feature worked with GTK2, but not now with GTK3.</p>			

#### History

**#1 - January 19, 2014 23:18 - Michael Schwendt**

duplicate of [#41](#)

also see: <http://redmine.audacious-media-player.org/boards/1/topics/45>

**#2 - January 20, 2014 00:07 - John Lindgren**

- Status changed from New to Rejected

Yeah, duplicate. Also, there is no way I am implementing this. Show me a clean implementation of the feature and I will happily merge it, though.