

## Audacious - Bug #405

### Invisible repeat button with Ivory and Osmosis skin

February 17, 2014 23:10 - Thomas Lange

<b>Status:</b>	Closed	<b>Start date:</b>	February 17, 2014
<b>Priority:</b>	Minor	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>	plugins/skins	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.5		
<b>Affects version:</b>	3.4.3		
<b>Description</b>			
The repeat button of the <i>Ivory</i> skin is invisible. Strangely <i>Osmosis</i> ( <i>Ivory</i> inverted) is not affected.  Screenshot attached.			

#### History

##### #1 - February 17, 2014 23:18 - Thomas Lange

- Subject changed from *Invisible repeat button with Ivory skin* to *Invisible repeat button with Ivory and Osmosis skin*

This is getting even more confusing.

After a restart the button is invisible for one of the two skins.  
If the other skin is selected, the button gets visible.  
And the restart changes all again.

##### #2 - February 18, 2014 05:38 - John Lindgren

This is a regression from the fix for [#299](#).

The fix was not taking effect consistently; now it is:

<https://github.com/audacious-media-player/audacious-plugins/commit/1cb8af47cbcb81308e3418feb702af7cd7b35221>

So now the Ivory and Osmosis skins are consistently broken. :/

##### #3 - February 18, 2014 05:53 - John Lindgren

- Status changed from *New* to *Closed*

- Target version set to 3.5

- % Done changed from 0 to 100

Fixed by moving repeat and shuffle buttons to the left 5 pixels. Since actual Winamp 2 skins don't have a skin.hints file, I don't think we need to support displaying widgets partially outside the window boundary (and they would be a headache to support because of [#299](#)).

<https://github.com/audacious-media-player/audacious-plugins/commit/3b6686655106e3b0628843b834efdda705ffc524>

#### Files

