

Audacious - Bug #517

[3.6] Audacious crashes when reading .m4a file - ffplay ok

March 07, 2015 00:23 - FM33 FM33

Status:	Rejected	Start date:	March 07, 2015
Priority:	Major	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Affects version:	3.6		

Description

Same as [#341](#) : When adding a m4a file to playlist, audacious crashes. ffplay read it fine. Reproduced with any m4a file. Used to work fine in 3.5. Ubuntu 14.04 amd64, WebUpd8 ppa.

History

#1 - March 07, 2015 06:15 - John Lindgren

Thank you for the report. This does not seem to be the same problem as [#341](#); in that case, ffplay crashed also, suggesting a bug outside of Audacious.

I can't reproduce the crash. Please provide at least a backtrace and, if possible, an example file. You should get used to providing backtraces for every crash that you report (to Audacious or to other projects).

#2 - March 07, 2015 12:33 - FM33 FM33

- File *sample.m4a* added

```
Starting program: /usr/bin/audacious
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
[New Thread 0x7fff2497700 (LWP 32143)]
[New Thread 0x7fff1c96700 (LWP 32144)]
[New Thread 0x7fff1495700 (LWP 32145)]
[New Thread 0x7ffea82e700 (LWP 32146)]
[Thread 0x7ffea82e700 (LWP 32146) exited]
[New Thread 0x7ffea82e700 (LWP 32147)]
[Thread 0x7fff1c96700 (LWP 32144) exited]
[New Thread 0x7fff1c96700 (LWP 32255)]
[New Thread 0x7ffd1224700 (LWP 32256)]
[New Thread 0x7ffd0a23700 (LWP 32257)]
[New Thread 0x7ffcbfff700 (LWP 32258)]
[New Thread 0x7ffcb7fe700 (LWP 32259)]
[New Thread 0x7ffcaffd700 (LWP 32260)]
[Thread 0x7ffd0a23700 (LWP 32257) exited]
[Thread 0x7ffd1224700 (LWP 32256) exited]
[Thread 0x7ffcaffd700 (LWP 32260) exited]
[Thread 0x7ffcb7fe700 (LWP 32259) exited]
[Thread 0x7ffcbfff700 (LWP 32258) exited]
[New Thread 0x7ffcbfff700 (LWP 32261)]
[Thread 0x7ffcbfff700 (LWP 32261) exited]
[New Thread 0x7ffcb7fe700 (LWP 32262)]
[New Thread 0x7ffcaffd700 (LWP 32263)]
[New Thread 0x7ffd1224700 (LWP 32264)]
[New Thread 0x7ffd081c700 (LWP 32265)]
```

```
Program received signal SIGSEGV, Segmentation fault.
[Switching to Thread 0x7ffcaffd700 (LWP 32263)]
0x00007ffc9a1aa26 in ?? () from /usr/lib/x86_64-linux-gnu/libavcodec.so.54
-----
```

ffmpeg 7:2.6.0~trusty
libavcodec56 7:2.5.3-0ppa1~trusty
libavcodec-extra-56 7:2.5.3-0ppa1~trusty

#3 - March 07, 2015 15:06 - John Lindgren

Do you know what a backtrace is? Please Google "gdb tutorial" and learn how to get a backtrace.

#4 - March 07, 2015 18:14 - FM33 FM33

Oops, forgot to type bt - not used to it.

```
#0 0x00007ffc9a1aa26 in ?? () from /usr/lib/x86_64-linux-gnu/libavcodec.so.54
#1 0x00007ffc9a1cfbd in ?? () from /usr/lib/x86_64-linux-gnu/libavcodec.so.54
#2 0x00007ffc9d06082 in avcodec_decode_audio4 ()
from /usr/lib/x86_64-linux-gnu/libavcodec.so.54
#3 0x00007ffc974b0e8 in ?? ()
from /usr/lib/x86_64-linux-gnu/libavformat.so.54
#4 0x00007ffc9750a1b in avformat_find_stream_info ()
from /usr/lib/x86_64-linux-gnu/libavformat.so.54
#5 0x00007ffd001efb9 in ?? ()
from /usr/lib/x86_64-linux-gnu/audacious/Input/ffaudio.so
#6 0x00007ffd001f10e in ?? ()
from /usr/lib/x86_64-linux-gnu/audacious/Input/ffaudio.so
#7 0x00007fff7bbe867 in aud_file_read_tuple(char const*, PluginHandle*, String*) () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
#8 0x00007fff7bc04d6 in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
#9 0x00007fff711d88c in ?? () from /lib/x86_64-linux-gnu/libglib-2.0.so.0
#10 0x00007fff711cf05 in ?? () from /lib/x86_64-linux-gnu/libglib-2.0.so.0
#11 0x00007fff7983182 in start_thread (arg=0x7ffcb7fe700)
at pthread_create.c:312
#12 0x00007fff68ca47d in clone ()
at ../sysdeps/unix/sysv/linux/x86_64/clone.S:111
```

#5 - March 11, 2015 00:28 - John Lindgren

- Status changed from New to Rejected

I can't reproduce any crash in either Arch Linux or Ubuntu 14.04. The backtrace suggests it is an ffmpeg/libav problem.

Files

log.txt	11.7 KB	March 07, 2015	FM33 FM33
sample.m4a	3.2 MB	March 07, 2015	FM33 FM33