Audacious - OLD, PLEASE USE GITHUB DISCUSSIONS/ISSUES - Bug #518

Audacious 3.6 crashes on song change

March 08, 2015 10:42 - Nicholas N

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
<th>Start date:</th>
<th>March 08, 2015</th>
</tr>
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<tbody>
<tr>
<td>Priority:</td>
<td>Major</td>
<td>Due date:</td>
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<td>Assignee:</td>
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<td>100%</td>
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<td>Category:</td>
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<td>Estimated time:</td>
<td>0.00 hour</td>
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<tr>
<td>Target version:</td>
<td>3.6.1</td>
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<td>Affects version:</td>
<td>3.6</td>
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<td>3.6</td>
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Description

System: Linux PMM 3.18.6-1-ARCH #1 SMP PREEMPT Sat Feb 7 08:44:05 CET 2015 x86_64 GNU/Linux
Tested software: audacious-plugins-3.6-2-x86_64

Backtrace on crash:
...
Program received signal SIGSEGV, Segmentation fault.
0x00007ffe685fb0e in strstr_sse2 () from /usr/lib/libc.so.6
(gdb) set logging off
Done logging to aud-trace.log.
(gdb) bt full
#0 0x00007ffe685fb0e in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#1 0x00007ffe4a94db in strstr (_needle=0x7ffff7bc9b01 "://", __haystack=0x0) at /usr/include/string.h:336
No locals.
#2 url_get_scheme (uri=uri@entry=0x0) at audstrings.cc:590
No locals.
#3 0x00007ffe4a7c597 in VFSFile::VFSFile (this=0x7ffff7f2fb00, _data=0x7ffff7f2f488 "") at vfs.cc:63
scheme = [stack = 0x7fffff4fbd0, m_data = 0x7ffff7f2f488 ""]
"AUATUSH\211\365H\203\354\030dH\213\004%
sub = 0x7ff0000000000000
nosub = [stack = 0x7fffff4fbd0, m_data = 0x7fffff4fbd0 "error: Cannot access memory at address 0x80000000", m_len = 0x7ffff7f2f488]
#4 0x00007ffe4a7c597 in VFSFile::VFSFile (this=0x7fffff4fbd0, _data=0x7fffff4fbd0 "") at vfs.cc:63
preempt = [name = [raw = 0x0], mode = 0x7ff0000000000000, ""]
chains = [first = 0x7fffff4fbd0, m_data = 0x7fffff4fbd0 ""]
file = [m_filename = [raw = 0x0], m_error = [raw = 0x0], m_impl = [ptr = 0x0]]
#5 0x00007ffe4a7c597 in equalizerwin_read_aud_preset (filename=fname@entry=0x0) at ui_equalizer.cc:470
eq_file = 0x0
success = <optimized out>
folder = <optimized out>
basis = <optimized out>
#6 playback_begin_cb () at ui_equalizer.cc:497
No locals.
#7 0x00007ffe4a7c597 in hook_call (name=<optimized out>, data=0x0) at hook.cc:112
item = [func = 0x7ff0000000000000, "playback_begin_cb("
key = [raw = 0x0, 0x0] "playback begin")
#8 0x00007ffe4a7c597 in playlist_next_song (playlist_num=0, repeat=<optimized out>) at playlist.cc:2077
playlist = <optimized out>
hint = <optimized out>
change = NextSong
#9 0x00007ffe4a7c597 in aud_drct_pl_next () at drct.cc:116
playlist = <optimized out>
#10 0x00007ffe4a7c597 in seek_release (rewind=0, event=<optimized out>, widget=<optimized out>) at ui_main.cc:616
No locals.
#11 0x00007ffe4a7c597 in button_release (button=0xe181c0, event=0x1016330) at ui_skinned_button.cc:112
data = 0x85430
__PRETTY_FUNCTION = "gboolean button_release(GtkWidget*, GdkEventButton*)"
#12 0x00007ffe4a7c597 in ?? () from /usr/lib/libgtk-x11-2.0.so.0
No symbol table info available.
Here is log of gdb:

Starting program: /usr/bin/audacious

Program received signal SIGSEGV, Segmentation fault.
0x00007fff685bf0e in __strstr_sse2 () from /usr/lib/libc.so.6

History

#1 - March 09, 2015 15:50 - Thomas Lange
I could reproduce the segfault when using the Winamp interface and enabled auto presets.
Until it is fixed you should disable auto presets (AUTO button in the equalizer window).

#2 - March 09, 2015 16:15 - Nicholas N
Thomas Lange wrote:

I could reproduce the segfault when using the Winamp interface and enabled auto presets.
Until it is fixed you should disable auto presets (AUTO button in the equalizer window).

I'm simply using 3.5.2 version.
Fixed.