# Audacious - Bug #518
## Audacious 3.6 crashes on song change

**March 08, 2015 10:42 - Nicholas N**

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Major</td>
</tr>
<tr>
<td>Assignee:</td>
<td>libaudcore</td>
</tr>
<tr>
<td>Category:</td>
<td>libaudcore</td>
</tr>
<tr>
<td>Target version:</td>
<td>3.6.1</td>
</tr>
<tr>
<td>Affects version:</td>
<td>3.6</td>
</tr>
</tbody>
</table>

**Description**

System: Linux PMM 3.18.6-1-ARCH #1 SMP PREEMPT Sat Feb 7 08:44:05 CET 2015 x86_64 GNU/Linux

Tested software: audacious-plugins-3.6.2-x86_64

Backtrace on crash:

```
Program received signal SIGSEGV, Segmentation fault.
0x00007ffff685fb0e in strstr_sse2 () from /usr/lib/libc.so.6
(gdb) set logging off
Done logging to aud-trace.log.
(gdb) bt full
#0 0x00007ffff685fb0e in strstr_sse2 () from /usr/lib/libc.so.6
#1 0x00007ffff7ba94db in strstr (_needle=0x7ffff7bc9b01 "://", __haystack=0x0) at /usr/include/string.h:336
#2 0x00007ffff7bc5097 in VFSFile::VFSFile (this=0x7fffffffdba0, filename=0x0, mode=0x7fffd83c5da6 "r") at vfs.cc:63
#3 0x00007fff77fc5097 in VFSFile::VFSFile (this=0x7fff77fdba0, filename=0x7fffd83c5da6 "r") at vfs.cc:63
#4 0x00007fff77fc5097 in equalizerwin_read_aud_preset (filename=filename@entry=0x0) at ui_equalizer.cc:435
#5 0x00007fff77fc5097 in load_auto_preset (filename=0x0) at ui_equalizer.cc:470
#6 0x00007fff77fc5097 in playback_begin_cb () at ui_equalizer.cc:497
#7 0x00007fff77fc5097 in hook_call (name=0x7fffd83b8f1 <optimized out>, data=0x0) at hook.cc:112
#8 0x00007fff77fc5097 in playlist_next_song (playlist_num=0, repeat=0x0) at playlist.cc:2077
#9 0x00007fff77fc5097 in aud_drct_pl_next () at drct.cc:116
#10 0x00007fff77fc5097 in seek_release (rewind=0, event=<optimized out>, widget=<optimized out>) at ui_main.cc:616
#11 0x00007fff77fc5097 in button_release (button=0xe181c0, event=0x1016330) at ui_skinned_button.cc:112
#12 0x00007fff64590f in ?? () from /usr/lib/libgftk-x11-2.0.so.0
```

No symbol table info available.

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Here is log of gdb:

Starting program: /usr/bin/audacious
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/usr/lib/libthread_db.so.1".
[New Thread 0x7fffeffff700 (LWP 28834)]
[New Thread 0x7fffeffff700 (LWP 28833)]
[New Thread 0x7fffeffff700 (LWP 28832)]
[New Thread 0x7fffeffff700 (LWP 28831)]
[Thread 0x7fffeffff700 (LWP 28833) exited]
[New Thread 0x7fffeffff700 (LWP 28872)]
[New Thread 0x7fffeffff700 (LWP 28841)]
Program received signal SIGSEGV, Segmentation fault.
0x00007ff85000000 in __strerror () from /usr/lib/libc.so.6

History

#1 - March 09, 2015 15:50 - Thomas Lange
I could reproduce the segfault when using the Winamp interface and enabled auto presets.
Until it is fixed you should disable auto presets (AUTO button in the equalizer window).

#2 - March 09, 2015 16:15 - Nicholas N
Thomas Lange wrote:
I could reproduce the segfault when using the Winamp interface and enabled auto presets.
Until it is fixed you should disable auto presets (AUTO button in the equalizer window).

I'm simply using 3.5.2 version.
- Category set to libaudcore
- Status changed from New to Closed
- Target version set to 3.6.1
- % Done changed from 0 to 100

Fixed.