Audacious - Bug #518

Audacious 3.6 crashes on song change

March 08, 2015 10:42 - Nicholas N

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
<th>Start date:</th>
<th>March 08, 2015</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Major</td>
<td>Due date:</td>
<td></td>
</tr>
<tr>
<td>Assignee:</td>
<td></td>
<td>% Done:</td>
<td>100%</td>
</tr>
<tr>
<td>Category:</td>
<td>libaudcore</td>
<td>Estimated time:</td>
<td>0.00 hour</td>
</tr>
<tr>
<td>Target version:</td>
<td>3.6.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Affects version:</td>
<td>3.6</td>
<td></td>
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</tbody>
</table>

Description

System: Linux PMM 3.18.6-1-ARCH #1 SMP PREEMPT Sat Feb 7 08:44:05 CET 2015 x86_64 GNU/Linux
Tested software: audacious-plugins-3.6.2-x86_64

Backtrace on crash:

... Program received signal SIGSEGV, Segmentation fault.
0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
(gdb) set logging off
Done logging to aud-trace.log.
(gdb) bt full
#0 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#1 0x00007ffe85590be in strstr (needle=0x7ffff7bc9b01 "":", __haystack=0x0) at /usr/include/string.h:336
No locals.
#2 uri_get_scheme (uri=uri@entry=0x0) at audstrings.cc:590
No locals.
#3 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#4 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#5 0x00007ffe85590be in strstr (_needle=0x7ffff7bc9b01 ":/", __haystack=0x0) at /usr/include/string.h:336
No locals.
#6 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#7 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#8 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#9 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#10 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#11 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.
#12 0x00007ffe85590be in strstr_sse2 () from /usr/lib/libc.so.6
No symbol table info available.

March 15, 2020
#13 0x00007fff73c3175 in g_closure_invoke () from /usr/lib/libgobject-2.0.so.0
No symbol table info available.
#14 0x00007fff73d4a5c in ?? () from /usr/lib/libgobject-2.0.so.0
No symbol table info available.
#15 0x00007fff73dd205 in g_signal_emit_valist () from /usr/lib/libgobject-2.0.so.0
No symbol table info available.
#16 0x00007fff73dd951 in g_signal_emit () from /usr/lib/libgobject-2.0.so.0
No symbol table info available.
#17 0x00007ffe657cb9c in ?? () from /usr/lib/libgtk-x11-2.0.so.0
No symbol table info available.
#18 0x00007ffe6464054 in gtk_propagate_event () from /usr/lib/libgtk-x11-2.0.so.0
No symbol table info available.
#19 0x00007ffe64644eb in gtk_main_do_event () from /usr/lib/libgtk-x11-2.0.so.0
No symbol table info available.
#20 0x00007ffe60d92cc in ?? () from /usr/lib/libgdk-x11-2.0.so.0
No symbol table info available.
#21 0x00007fff70ee71d in g_main_context_dispatch () from /usr/lib/libglib-2.0.so.0
No symbol table info available.
#22 0x00007fff70ee08b in ?? () from /usr/lib/libglib-2.0.so.0
No symbol table info available.
#23 0x00007fff70ed332 in g_main_loop_run () from /usr/lib/libglib-2.0.so.0
No symbol table info available.
#24 0x00007ffe6463467 in gtk_main () from /usr/lib/libgtk-x11-2.0.so.0
No symbol table info available.
#25 0x00007fff7bb0128 in interface_run () at interface.cc:166
No locals.
#26 0x00007ffe7bc11e8 in aud_run () at runtime.cc:320
autosave = {serial = 1, _running = true}
#27 0x00000000004052fc in main (argc=<optimized out>, argv=<optimized out>) at main.cc:370
FUNCTION = "main"

Here is log of gdb:

Starting program: /usr/bin/audacious
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/usr/lib/libthread_db.so.1".
[New Thread 0x7fffeffff700 (LWP 28834)]
[New Thread 0x7fffe4b2b700 (LWP 28833)]
[New Thread 0x7ffe532c700 (LWP 28832)]
[New Thread 0x7ffe93700 (LWP 28836)]
[Thread 0x7ffe4b2b700 (LWP 28833) exited]
[New Thread 0x7ffe7db700 (LWP 28872)]
[New Thread 0x7ffe4b700 (LWP 28841)]
[New Thread 0x7ffe175a700 (LWP 28838)]
Program received signal SIGSEGV, Segmentation fault.
0x00007fff685b0e in __strr_sse2 () from /usr/lib/libc.so.6

History

#1 - March 09, 2015 15:50 - Thomas Lange
I could reproduce the segfault when using the Winamp interface and enabled auto presets.
Until it is fixed you should disable auto presets (AUTO button in the equalizer window).

#2 - March 09, 2015 16:15 - Nicholas N
Thomas Lange wrote:
I could reproduce the segfault when using the Winamp interface and enabled auto presets.
Until it is fixed you should disable auto presets (AUTO button in the equalizer window).

I'm simply using 3.5.2 version.
- Category set to libaudcore
- Status changed from New to Closed
- Target version set to 3.6.1
- % Done changed from 0 to 100

Fixed.