Enabling the Dynamic Range Compressor plugin causes a segfault

March 27, 2015 15:50 - daniel g

Status: Closed
Priority: Minor
Assignee:
Category: plugins/compressor
Target version: 3.6.2
Affects version: 3.6.1

Description
sistem asus k50in
os ubuntu 14.10
kernel 3.16.0-33
pulseaudio 1.4.0

Audacious crash when i activate plugin Dynamic Range Compressor

Mar 27 01:56:13 darkzone kernel: [83268.126995] audacious: segfault at 7fa7b1707000 ip 00007fa7b1706614 sp 00007fa7c4f42b30 error 4 in compressor.so[7fa7b1705000+2000]

History

#1 - March 27, 2015 15:53 - daniel g
whit audacious 3.5.2 I do not have this problem

#2 - March 29, 2015 11:34 - Chaden Cross
make sure you have installed the latest version and if this does not help de-install the whole software and install it new...

#3 - March 29, 2015 18:51 - John Lindgren
Please provide a backtrace.

#4 - March 30, 2015 20:53 - Thomas Lange
- Subject changed from crash audacious to Enabling the Dynamic Range Compressor plugin causes a segfault
- Assignee deleted (daniel g)
- Target version deleted (3.6.1)
- Affects version 3.6 added
- Affects version deleted (3.6.1)

I could not reproduce the crash with Ubuntu 14.10 and Audacious 3.6 from the WebUpd8 PPA. How did you install Audacious?

#5 - March 31, 2015 12:48 - daniel g
Audacious is installed form ppa WebUpd8.
@John Lindgren could you help whit backtrace

output by verbose
INFO vfs.cc:93 [VFSFile]: <0x7f99180056d0> open (mode r) http://asculta-server19.radiolive247.ro:9000/
INFO effect.cc:63 [effect_start]: Starting Bauer Stereophonic-to-Binaural (BS2B) at 2 channels, 44100 Hz.
INFO effect.cc:63 [effect_start]: Starting Crystalizer at 2 channels, 44100 Hz.
INFO effect.cc:63 [effect_start]: Starting Dynamic Range Compressor at 2 channels, 44100 Hz.
INFO effect.cc:63 [effect_start]: Starting Extra Stereo at 2 channels, 44100 Hz.
INFO effect.cc:63 [effect_start]: Starting Channel Mixer at 2 channels, 44100 Hz.
INFO effect.cc:63 [effect_start]: Starting SoX Resampler at 2 channels, 44100 Hz.
INFO output.cc:133 [setup_output]: Reusing output stream, format 11, 2 channels, 192000 Hz.
INFO output.cc:342 [output_set_replay_gain]: Replay Gain info:
INFO output.cc:343 [output_set_replay_gain]: album gain: 0,000000 dB

June 15, 2024
INFO output.cc:344 [output_set_replay_gain]: album peak: 0.000000
INFO output.cc:345 [output_set_replay_gain]: track gain: 0.000000 dB
INFO output.cc:346 [output_set_replay_gain]: track peak: 0.000000
Segmentation fault (core dumped)
dany@darkzone:$

#6 - March 31, 2015 12:55 - daniel g
- File Fișier text added

#7 - April 01, 2015 02:36 - John Lindgren
Google "gdb tutorial".

#8 - April 02, 2015 16:24 - daniel g

(gdb) run
Starting program: /usr/bin/audacious
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
[New Thread 0x7ffffff243a700 (LWP 31632)]
[New Thread 0x7ffffff1c39700 (LWP 31633)]
[New Thread 0x7ffffff438700 (LWP 31634)]
[New Thread 0x7ffffffea60d700 (LWP 31635)]
[Thread 0x7ffffffea60d700 (LWP 31635) exited]
[New Thread 0x7ffffffea60d700 (LWP 31636)]
[New Thread 0x7ffffffea1c3700 (LWP 31637)]
[New Thread 0x7ffffffea1c3700 (LWP 31638)]
[New Thread 0x7ffffffea1c3700 (LWP 31639)]
[Thread 0x7ffffffea1c3700 (LWP 31639) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31640)]
[New Thread 0x7ffffffea1c3700 (LWP 31641)]
[Thread 0x7ffffffea1c3700 (LWP 31641) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31642)]
[Thread 0x7ffffffea1c3700 (LWP 31642) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31643)]
[New Thread 0x7ffffffea1c3700 (LWP 31644)]
[New Thread 0x7ffffffea1c3700 (LWP 31645)]
[Thread 0x7ffffffea1c3700 (LWP 31645) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31646)]
[Thread 0x7ffffffea1c3700 (LWP 31646) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31647)]
[New Thread 0x7ffffffea1c3700 (LWP 31648)]
[Thread 0x7ffffffea1c3700 (LWP 31648) exited]
[Thread 0x7ffffffea1c3700 (LWP 31649)]
[New Thread 0x7ffffffea1c3700 (LWP 31650)]
[Thread 0x7ffffffea1c3700 (LWP 31650) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31651)]
[New Thread 0x7ffffffea1c3700 (LWP 31652)]
[Thread 0x7ffffffea1c3700 (LWP 31652) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31653)]
[Thread 0x7ffffffea1c3700 (LWP 31653) exited]
[Thread 0x7ffffffea1c3700 (LWP 31654)]
[New Thread 0x7ffffffea1c3700 (LWP 31654) exited]
[Thread 0x7ffffffea1c3700 (LWP 31655)]
[Thread 0x7ffffffea1c3700 (LWP 31655) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31656)]
[New Thread 0x7ffffffea1c3700 (LWP 31657)]
[Thread 0x7ffffffea1c3700 (LWP 31657) exited]
[Thread 0x7ffffffea1c3700 (LWP 31658)]
[New Thread 0x7ffffffea1c3700 (LWP 31658) exited]
[Thread 0x7ffffffea1c3700 (LWP 31659)]
[Thread 0x7ffffffea1c3700 (LWP 31659) exited]
[Thread 0x7ffffffea1c3700 (LWP 31660)]
[Thread 0x7ffffffea1c3700 (LWP 31660) exited]
[New Thread 0x7ffffffea1c3700 (LWP 31661)]

Program received signal SIGSEGV, Segmentation fault.
[Switching to Thread 0x7ffffffea60d700 (LWP 31636)]
0x00007ff83817614 in ?? () from /usr/lib/x86_64-linux-gnu/audacious/Effect/compressor.so
(gdb)
There's a lot of noise there but no backtrace. In case you couldn't find it in the tutorial, the gdb command to get a backtrace is "backtrace".

Are you still interesting in having us look into this problem? If so, we need a backtrace.

Program received signal SIGSEGV, Segmentation fault.
[Switching to Thread 0x7fffea60d700 (LWP 15495)]
0x00007fffbe049614 in ?? () from /usr/lib/x86_64-linux-gnu/audacious/Effect/compressor.so
(gdb) bt
#0 0x00007fffbe049614 in ?? () from /usr/lib/x86_64-linux-gnu/audacious/Effect/compressor.so
#1 0x00007fff7bab370 in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
#2 0x00007fff7bb07af in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
#3 0x00007fff7bb22b1 in InputPlugin::write_audio(void const*, int) () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
#4 0x00007fffcc299f875 in ?? () from /usr/lib/x86_64-linux-gnu/audacious/Input/madplug.so
#5 0x00007fff7bb1b7b in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
#6 0x00007fff79810a5 in start_thread (arg=0x7fffea60d700) at pthread_create.c:309
#7 0x00007fff68ae92e in clone () at ../sysdeps/unix/sysv/linux/x86_64/clone.S:111
(gdb)

(gdb) bt full
#0 0x00007f7fca355614 in ?? () from /usr/lib/x86_64-linux-gnu/audacious/Effect/compressor.so
No symbol table info available.
#1 0x00007f7f7bab370 in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
No symbol table info available.
#2 0x00007f7f7bb07af in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
No symbol table info available.
#3 0x00007f7f7bb22b1 in InputPlugin::write_audio(void const*, int) () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
No symbol table info available.
#4 0x00007f7f7cc304875 in ?? () from /usr/lib/x86_64-linux-gnu/audacious/Input/madplug.so
No symbol table info available.
#5 0x00007f7f7bb1b7b in ?? () from /usr/lib/x86_64-linux-gnu/libaudcore.so.3
No symbol table info available.
#6 0x00007f7f79810a5 in start_thread (arg=0x7fffea60d700) at pthread_create.c:309
res = <optimized out>
pd = 0x7fffea60d700
now = <optimized out>
unwind_buf = (cancel jmp buf = {jmp buf = {140737125603072, 4494409539773852400, 1, 6736512, 140737125603776, 140737125603072, -4494436948670616848, -4494391656153158928}, mask_was_saved = 0}, priv = {pad = {0x0, 0x0, 0x0, 0x0}, data = {prev = 0x0, cleanup = 0x0, canceltype = 0}})
not first call = <optimized out>
pagesize mt = <optimized out>
sp = <optimized out>
free size = <optimized out>
__PRETTY_FUNCTION = "start_thread"
#7 0x00007f7f68ae92e in clone () at ../sysdeps/unix/sysv/linux/x86_64/clone.S:111
No locals.
(gdb)
Okay, this is progress, but you apparently have a version of Audacious with no debug symbols. See if there is an audacious-dbg package you can install.

i installed audacious-dbg and audacious-plugins-dbg (now version is audacious 3.6.1)

gdb) bt full
#0 0x00007fffffff5350614 in calc_peak (length=17640, data=0x7fffd847c004) at compressor.cc:107
  sum = 1633,58799
  end = 0x7fffd8485100
#1 Compressor::process (this=<optimized out>, data=...) at compressor.cc:172
  new_peak = <optimized out>
  offset = 3048
  remain = 1048
#2 0x00007fffffff7bab370 in effect_process (data=...) at effect.cc:111
  cur = 0x7fffd847d8d30 <buffer1>
  e = <optimized out>
#3 0x00007fffffff7bb07af in write_output (stop_time=<optimized out>, size=1, data=0x7fffd80b28c0) at output.cc:2
  samples = 4096
  stopped = <optimized out>
#4 output_write_audio (data=data@entry=0x7fffd80b28c0, size=size@entry=16384, stop_time=<optimized out>) at output.cc:369
  good = false
#5 0x00007fffffff7bb22b1 in InputPlugin::write_audio (data=0x7fffd80b28c0, length=16384) at playback.cc:561
  a = -1
  b = -1
  stop_time = <optimized out>
#6 0x00007fffffff7bb59784 in AACDecoder::play (this=<optimized out>, filename=<optimized out>, file=...) at aac.c:468
  seek_value = <optimized out>
  info = {bytesconsumed = 187, samples = 4096, channels = 2 '002', error = 0 '000', samplerate = 44100
  sbr = 1 '001', object_type = 5 '005', header_type = 2 '002', num_front_channels = 2 '002',
  num_side_channels = 0 '000', num_back_channels = 0 '000', num_lfe_channels = 0 '000',
  channel_position = "002\003", '000' <repeats 61 times>, ps = 0 '000'}
  audio = 0x7fffd80b28c0
  decoder = 0x7fffd8169e60
  buf = "..."
Fixed.

Files

Fișier text 19.7 KB March 31, 2015 daniel g