

Audacious - Bug #772

VRC7 NSF audio isn't played correctly

January 23, 2018 23:23 - Daniil Zhilin

Status: New	Start date: January 23, 2018
Priority: Minor	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
Affects version: 3.9	
Description	
Meanwhile Deadbeef plays VRC7 rips just fine.	

History

#1 - January 26, 2018 11:57 - Daniil Zhilin

Also true for FDS music.

#2 - April 10, 2018 03:08 - John Lindgren

This is unlikely to get fixed any time soon unless you can submit a patch.

#3 - April 10, 2018 07:42 - Daniil Zhilin

I have no idea why I even bothered with the reports after the [#684](#) debacle. I have since learned that these chips aren't supported by libgme, so I guess this isn't technically a bug.