

Audacious - Bug #784

Audio jumps at the start of some tracks when playing CUE+TTA files

March 31, 2018 20:54 - Net Helin

Status:	New	Start date:	March 30, 2018
Priority:	Minor	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Affects version:	3.9		

Description

Steps to reproduce:

1. Download and play the example file with the attached cue sheet:

<https://0x0.st/sMTG.tta> (rename to "Fantasia of the Shades, by the Shades, for the Shades.tta")

2. Play the 4th track (you can seek to a few seconds before the end) and play it to the end.

3. When the 5th track starts the audio jumps - a small fragment of the track is played twice.

Happens with Audacious 3.9 and libcue 2.2.0 on Manjaro Linux. Also happens with other files.

History

#1 - April 10, 2018 02:46 - John Lindgren

The jump happens because Audacious re-opens the TTA file between tracks and tries to restart from the place it left off. This works okay if the decoder can seek to an exact sample (the better decoders like MP3 and FLAC can do this, for example); otherwise you will hear a glitch. It would be possible to fix, eventually, but it's not trivial.

Files

Fantasia of the Shades, by the Shades, for the Shades.cue	1.22 KB	March 31, 2018	Net Helin
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