

## Audacious - Feature #826

### Player/Playlist font UI not available in Qt5

August 30, 2018 22:44 - Lukas Sabota

<b>Status:</b>	New	<b>Start date:</b>	August 30, 2018
<b>Priority:</b>	Minor	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	plugins/qtui	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Affects version:</b>	3.10		

#### Description

When viewing the Appearance settings in the Qt5 version of audacious, the player/playlist fonts UI is not visible. The fonts can be changed through the config file, but not through the GUI.

In audacious-plugins/src/skins-qt/skins\_cfg.cc there appears to be some boilerplate for the font UI, but I didn't look much further yet.

This occurs in latest release (3.10) and latest git. I'd be happy to provide any additional information

#### History

##### #1 - August 31, 2018 17:22 - John Lindgren

- *Tracker changed from Bug to Feature*

This is not a bug, it is just not implemented yet. As stated in the release notes, the Qt UI is still a work in progress.

##### #2 - September 05, 2018 01:03 - Lukas Sabota

I also wanted to point out that #audacious on freenode has been overrun with spam ever since I joined last month. Freenode has been dealing with a lot of spam this year and a lot of channels have set "+R" (require nickserv auth to join) to prevent this problem.

I realize that #audacious isn't very active at the moment, but I imagine some users are /part'ing instead of idling because of the spam. Not sure who has ops on freenode, but I wanted to let someone in the project know somehow

##### #3 - September 05, 2018 03:35 - John Lindgren

I apologize for the spam situation on the IRC channel. As you say, it is not very active currently. I have not logged in for a couple of years, I don't think, but I did just now and set +r (apparently it's lowercase on Freenode).

##### #4 - September 27, 2018 16:02 - John Lindgren

- *Category changed from core to plugins/qtui*

#### Files

audacious-qt5-nofont.png

50.6 KB August 30, 2018

Lukas Sabota