Audacious - Bug #992
Large APE tag (> 1 MB) causes Audacious to abort with std::bad_alloc exception
June 06, 2020 15:53 - Michael Schwendt

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
<th>Start date:</th>
<th>June 06, 2020</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Minor</td>
<td>Due date:</td>
<td></td>
</tr>
<tr>
<td>Assignee:</td>
<td>libaudtag</td>
<td>% Done:</td>
<td>100%</td>
</tr>
<tr>
<td>Category:</td>
<td>libaudtag</td>
<td>Estimated time</td>
<td>0.00 hour</td>
</tr>
<tr>
<td>Affects version:</td>
<td>4.0.4</td>
<td></td>
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</tbody>
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Description
https://bugzilla.redhat.com/1844577
Backtrace: https://bugzilla.redhat.com/attachment.cgi?id=1695462

Reproducer:
wavpack --allow-huge-tags --write-binary-tag "Cover Art (Front)=@largeimagefile.jpg" inputfile.wav

History
#1 - June 07, 2020 03:06 - John Lindgren
- % Done changed from 0 to 100
- Status changed from New to Closed
- Category set to libaudtag

Fixed, thanks for reporting.
https://github.com/audacious-media-player/audacious/commit/84848f0762352c37369a328f6e6eb067d694d640c